My Journal

Throughout the **Building Systems to Promote Early STEAM in Your Agency** self-study module, you will have opportunities to pause and reflect on prompts. Use this journal to complete these reflection activities.

Section 1: Identify the Importance of Early STEAM

What It Takes to Promote Early STEAM

How might considerations such as time, funding, leadership, and shared commitment impact the STEAM (science, technology, engineering, arts, and math) professional learning (PL) your agency offers? What else might have an impact?

Section 2: Build an Early STEAM Team

Who Might Be on an Early STEAM Team?

Think about the people who work at your agency and the community your agency serves.

- Who might you invite to be a part of your early STEAM team?
- How can you ensure that your team is diverse in race, culture, language, gender, socioeconomic status, and abilities?
- How can you ensure that your team includes a range of professional experience, skills, and expertise?

How Will the Team Develop a Shared Approach to Promote Early STEAM?

How might your STEAM team use these math and science principles to develop a shared approach to promote early STEAM within your agency and community?

- Math and science mindsets matter.
- Math and science are everywhere.
- Math and science are for everyone.
- Math and science are playful.